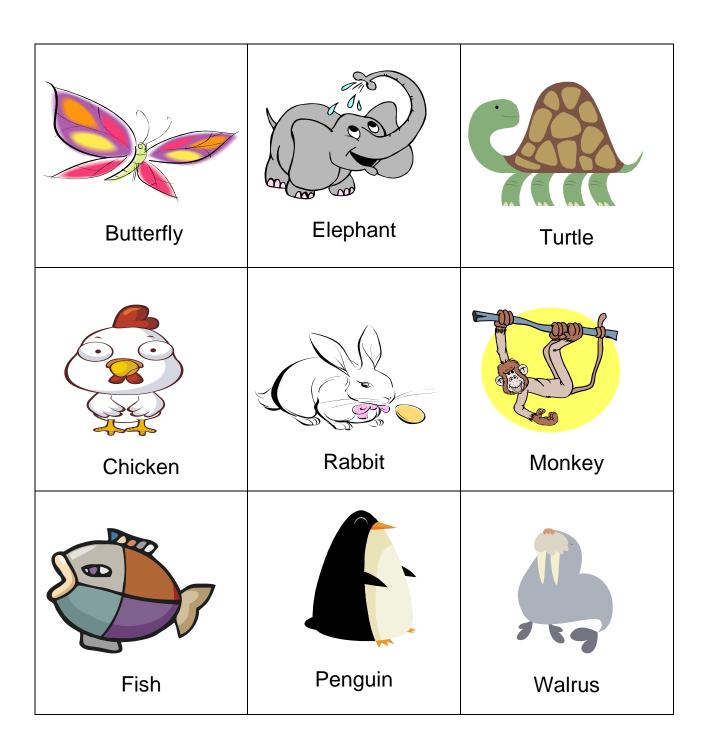
Pick an Animal



- 1. Introduce your assistant, the great mind reader. Send her out of the room.
- 2. Have a spectator touch any of the animals above.
- 3. Call your assistant in. Point to each animal, asking, "Was it this one? This one? Etc. Your assistant names the animal!

